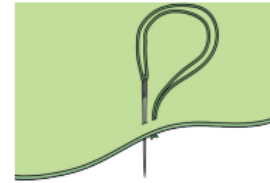


Design Technology

Year 2– Sewing



Prior Learning

Assemble, join and combine materials and components together using different methods (gluing, taping, clipping, tying and pinning including split pins). Demonstrate how to cut, shape and join fabric to make a simple product. (forwards stitch)

Key Knowledge

Children to design their own African animal (animals that live in the continent of Africa).
Understand how to join fabrics together using the technique of a running stitch and learn how to thread a needle.
Children to create their own design and communicate their ideas through talking, labelling and drawing. Identify a purpose for what they intend to design and make.



Key Vocabulary

Sew: To join pieces of fabric together with stitches.

Design: To generate, develop and communicate ideas for a product.

Evaluate: To identify what has gone well and what needs to be improved.

Running Stitch- a simple needlework stitch consisting of a line of small even stitches which run back and forth through the cloth without overlapping.

Thread- A long strand of material used to join fabric together.

Needle- A long, thin and sharp implement.

Felt- A dense non-woven fabric.

Key Concepts

Design:

- I can design and make a product

Evaluate:

- I can evaluate my design/product

Self Assessment

Let your teacher know

Tick one

☐ I fully understand.

☐ I need more practice.

☐ I do not understand yet.

Self Assessment